

Standard Gameplay



Play Standard

Start from the green square. If you want more of a challenge see 'PRO gameplay'.



Jump Stones

You must land directly on a jump stone to be able to choose which direction to travel on that next level. If a player doesn't land directly on the jump stone they can use it to level up but must remain traveling in same direction.



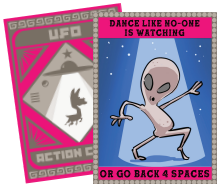
Judgement stones

When a player lands on a judgement space the player to their left must cast the first stone. (If a player is hit they must play from wherever they land or go back to the starting position.) Once a stone has been toppled it stays off the board for the rest of the game.



Cave of Solitude

When you are banished to the Cave of Solitude you will miss your next turn, whilst you wallow in regret and self loathing.



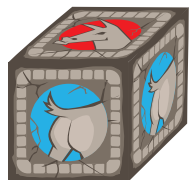
Action Cards

When you land on an Action square you must comply with the Gods request. If you do not comply you will suffer the punishment listed on the bottom of the card. Be prepared, the gods are creatively cruel - perhaps do some stretches before you flip the card.



Loot Crates

If you are lucky enough to land on a loot crate, pull it out and steal the contents. You'll find most artifacts are quite dashing and you'll want to wear them as you parade around the board. After emptying the loot, put the crate to one side (don't put it back in the hole). If anyone lands on that square after you they will fall down the pit and miss 1 turn.



Battle

If you land on the same square as another player or cross paths with them - you must each roll a battle die. Rolling a Head VS Butt is the only way to win. Players must roll until there is a winner.

Losers must move down 1 level directly below - or go back to starting position (if on bottom level).



Golden Underpants

You can enter the temple of the Golden Underpants with a roll of the die. (You don't have to land directly on the welcome mat to enter). Crack open the ancient loot crate and free the magical golden underpants from their shiny chamber!

**If winning the Golden underpants isn't enough and you feel MORE gloating is necessary - you may remove the Golden pants from atop the temple, pull the string out and wear it around your neck while you dance around like slick rick.

Pro Gameplay



Play PRO

Think you are ready to handle another level? Go Pro and start from the red square. If you are playing against an amateur, they may start from the green square and you will have to prove you can still beat them.



Jump Stones

You can only ascend a jump stone that has your god image on the side. If you are a Goat you cannot climb up the Llama side - you have to go all of the way around to get elevated by your own kind.



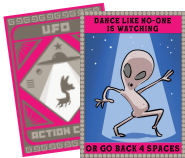
Judgement stones

When a player lands on a judgement space the player to their left must cast the first stone. (If a player is hit they must play from wherever they land or go back to the starting position.) Once a judgement stone has done its job you may put it back onto the temple so it may crush another helpless foe.



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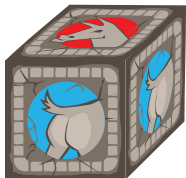
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Beetle/Chocolate = Divide each role by 2.

Bomb/TNT = Back to start.

Wings = Fly over other players.



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